

KONGU ARTS AND SCIENCE COLLEGE

(An Autonomous Institution, Affiliated to Bharathiar University, Coimbatore)

ERODE - 638 107

DEPARTMENTOFCOMPUTER TECHNOLOGY AND INFORMATION TECHNOLOGY VALUE ADDED COURSE(2018- 2019) – SYLLABUS

18VCTCD - CORELDRAW

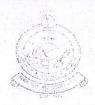
Course Objective: The objective of the programme is to inculcate knowledge in designing using CORELDRAW.

UNIT I	Getting Started with CorelDraw	5 Hours
tool - View	ne user Interface of CorelDraw - Working with page layout - Using the zoing a drawing in different views - Previewing a drawing - Undoing and R ge Numbers - Saving a Drawing - Closing and Quitting the CorelDraw.	
UNIT II	Drawing Shapes in CorelDraw	5 Hours
Working w	th Basic Shapes - Working with Curves - Working with Lines - Workin th Creative Shapes Tools - Modifying Shapes and Lines - Applying Constituting a Line.	
UNIT III	Managing Objects in CorelDraw	5 Hours
Transformi	ng Objects - Combining Objects - Grouping Objects - Aligning and Distr	:I4: O1:4
Colors and	Bitmaps: Creating a Custom Color Palette - Working with Different Fill to Areas.	
Colors and	Bitmaps: Creating a Custom Color Palette - Working with Different	
Colors and Applying a UNIT IV Exploring T: Exploring	Bitmaps: Creating a Custom Color Palette - Working with Different Fill to Areas.	Types of Fills - 5 Hours tt - Using Layers
Colors and Applying a UNIT IV Exploring T: Exploring Objects between	Bitmaps: Creating a Custom Color Palette - Working with Different Fill to Areas. Working with Text in CorelDraw Text Types - Changing the Appearance of Text - Applying Effects to Text the Object Manager Docker - Creating a Layer - Modifying Layer Properties.	Types of Fills - 5 Hours tt - Using Layers
Colors and Applying a UNIT IV Exploring T: Exploring Objects between UNIT V Working with	Bitmaps: Creating a Custom Color Palette - Working with Different Fill to Areas. Working with Text in CorelDraw Text Types - Changing the Appearance of Text - Applying Effects to Text the Object Manager Docker - Creating a Layer - Modifying Layer Proposeen Layers.	Types of Fills - 5 Hours tt - Using Layers perties - Moving 5 Hours

Reference Books

KONGU ARTS AND SCIENCE COLLEGE (AUTONOMOUS)

- 1. P.CorelDRAW X7 in Simple Steps , Dream tech Press , New Delni.
- 2. Gary David Bouton, CorelDraw The Official Guide, Corel Press.
- 3. M.C. Sharma, CorelDraw Graphics Suite A training Guide, BPB Publications.



KONGU ARTS AND SCIENCE COLLEGE

(An Autonomous Institution, Affiliated to Bharathiar University, Coimbatore)

ERODE - 638 107

- 4. Steve Bain, CorelDraw Official Guide. Corel Press.
- 5. Vishnu P.Singh, CorelDraw Step by Step Description, Computech Publications.

Course Outcome: On Completion of this course the students will be able to

- Demonstrate the understanding of various tools to draw Images.
- Relate objects with Colors and Bitmaps.
- Apply text and various effects used in creation of Graphics Images.

Paper II - CORELDRAW LAB (10 Hours)

Sl. No.	Program	Hours
1	Create Visiting Card using CorelDraw.	2
2	Create Logo using CorelDraw.	2
3	Create Invitation / Greeting Card using CorelDraw.	2
4	Create Special Effects to objects using CorelDraw.	. 2
5	Apply Various Fills to objects using CorelDraw.	2
	Total Hours	10 Hours

OUTCOME: Upon successful completion the student will be able to:

CE CO ERODE 938 107 OH X

Design various Graphics Images using CorelDraw

Work on CorelDraw and come out with effective outputs KONGU ARTS AND

Dr. N.

CIENCE COLLEGE (AUTONOMOUS)

NANJANAPURAM, ERODÉ - 638 107.