KONGU ARTS AND SCIENCE COLLEGE (AUTONOMOUS) NANJANAPURAM, ERODE – 638 107



KASC ACADEMY OF EXCELLENCE

Academic Year 2020-2021 VALUE ADDED COURSE ON

3D ANIMATION AND DESIGN



ORGANIZED BY

Department of Computer Science (UG)

COURSE CONTENT

- The Blender Interface.
- . Working with Viewports.
- · Working with Basic Meshes.
- Materials and Textures.
- Lighting and Cameras.
- Rendering Movies and Images.
- · Animation Basics.

COORDINATOR

Dr.K.G.SANTHIYA
Associate Professor,
Department of Computer
Science (UG)



COURSE DURATION

Theory – 20 Hours Practicals – 20 Hours

COURSE OUTCOMES

All the UG Students

FOR WHOM

On Completion of this course the students will be able to

- Acquire knowledge in Render Engine, Lighting and Cameras.
- Explore the rendering Movies and Images basic concepts.
- Explain the ideas of Animation
 Basics and Blender 3D Text
 Settings.
- Create and design objects using 3D effect.
- Apply 3D Animation to various objects.



Dr. N. RAMAN
PRINCIPAL,
KONGU ARTS AND SCIENCE COLLEGE
(AUTONOMOUS)
NANJANAPURAM ERODE - 638 107