

(An Autonomous Institution, Affiliated to Bharathiar University, Coimbatore)

ERODE - 638 107

B.Sc (Information Technology)



(An Autonomous Institution, Affiliated to Bharathiar University, Coimbatore)

ERODE - 638 107

2021-2022



(An Autonomous Institution, Affiliated to Bharathiar University, Coimbatore)

ERODE - 638 107

SYLLABUS

Sem	Course Code	Core 1: Professional	Total Ma	arks: 100	Hours Per Week	Credits
1	21UAMCT101	English - I	CIA: 50	ESE: 50	4	4

- 1. To develop the language skills of students.
- 2. To enhance the lexical, grammatical, socio-linguistic and communicative competence.
- 3. To focus on developing students' knowledge in domain specific registers and the required language skills.

Course Outcomes (CO): On completion of the course, students should be able to

CO 1	Identify the correct usage of vocabulary and grammar in speaking and writing.	
CO 2	Apply the language for speaking efficiently and confidently.	
CO 3	Build the reading skill by using unfamiliar texts with comprehension.	K1 - K4
CO 4	Demonstrate the language skills through academic writing.	
CO 5	Develop the leadership quality and team building through linguistic competence.	

K1: Remember; K2: Understand; K3: Apply; K4: Analyze

Communication Unit - I

Listening: Listening to audio text and answering questions - Listening to Instructions.

Speaking: Pair work and small group work.

Reading: Comprehension passages - Differentiate between facts and opinion.

Writing: Developing a story with pictures.

Vocabulary: Register specific - Incorporated into the LSRW tasks.

Description Unit - II

Listening: Listening to process description - Drawing a flow chart.

Speaking: Role play (formal context).

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EROPRearing: Skimming/Scanning - Reading passages on products, equipment and gadgets.

Writing: Process Description - Compare and Contrast Paragraph - Sentence Definition and

* (steel definition - Free Writing.

Vocabulary: Register specific - Incorporated into the LSRW tasks IPAL.

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(AUTONOMOUS)

Negotiation Strategies Unit - III Listening: Listening to interviews of specialists / Inventors in fields (Subject Specific). Speaking: Brainstorming (Mind Mapping) - Small group discussions (Subject Specific). Reading: Longer Reading text. Writing: Essay Writing (250 words). Vocabulary: Register specific - Incorporated into the LSRW tasks. **Presentation Skills** Unit - IV Listening: Listening to lectures. Speaking: Short talks. Reading: Reading Comprehension passages. Writing: Writing Recommendations - Interpreting Visuals inputs. Vocabulary: Register specific - Incorporated into the LSRW tasks. Critical Thinking Skills Unit - V Listening: Listening comprehension - Listening for information. Speaking: Making presentations (with PPT-practice). Reading: Comprehension passages - Note making. (Comprehension: Motivational article on Professional Competence, Professional Ethics and Life Skills). Writing: Problem and Solution essay - Creative writing - Summary writing. Vocabulary: Register specific - Incorporated into the LSRW tasks. Skill Development Activities Listening and Answering 1. Speaking Activities through Role Play 2. Reading and Answering 3. Resume Preparation 4. Vocabulary Enhancement Activities - Definitions, Synonyms, Antonyms, Keywords 5. etc.., **TEXT BOOK**

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Professional English for Physical Sciences-I - TANSCHE.

REFERENCE BOOKS

Simon Sweeney, English for Business Communication, Student's Book Second Edition, Cambridge University Press, 2003.

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2.	https://www.edubull.com/courses/penglish/tofel-ilets/basic-courses/p		
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	QUESTION	PAPER PATTER	N
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(Vocabul	ary) nfo-gap questions - domain specific	to understanding a	vo long domain-specific assages with questions pertaining and analysis - 20 Marks) ptive/narrative/persuasive writing ng to domain-specific vocabulary

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Sem	Course Code	Core 2: Programming	Total Ma	arks: 100	Hours Per Week	Credits
1	21UAMCT102	with C and C++	CIA: 50	ESE: 50	4	4

- 1. To develop programming skills to design and implement C / C++ programs.
- 2. To impart the knowledge of functions for modular programming and pointers for memory handling.
- 3. To demonstrate the object oriented programming usage of class and objects, encapsulation and inheritance.

Course Outcomes (CO): On completion of the course, students should be able to

CO 1	Demonstrate simple applications in C using basic constructs.	
CO 2	Illustrate the concepts of arrays, string, functions, recursions, structures and unions.	
CO 3	Develop C program using pointers and file management.	K1 - K4
CO 4	Summarize the concept of classes, objects, constructors and destructors in C++.	
CO 5	Apply the operator overloading, inheritance and exception handling concepts to solve the real-world problems.	

K1: Remember; K2: Understand; K3: Apply; K4: Analyze

Unit - I

Basics of C Programming

Overview of C: History of C - Importance of C - Basic Structure of C Programs - C Tokens - Keywords and Identifiers - Constants - Variables - Data Types - Declaration of Variables - Assigning Values to Variables - Operators and Expressions - Formatted I/O (scanf(), printf()) - Decision Making and Branching: Simple If Statement - The If...Else Statement - Nesting of If..Else Statements - The Switch Statement - The ?: Operator - The goto Statement - Decision Making and Looping: The While Statement - The do Statement - The for Statement.

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Arrays, Strings and Structures

Arrays: One-Dimensional Arrays - Declaration and Initialization of One-Dimensional Arrays - Type-Dimensional Arrays - Multi-Dimensional Arrays - Multi-Dimensional Arrays - Character Arrays and Strings: Declaring and Initializing String Variables At String-Handling

Functions - User Defined Functions: Definition of Functions - Return Value and Then Pypes -

Function Calls - Function Declaration - Category of Functions - Recursion - **Structures and Unions:** Defining a Structure - Declaring Structure Variables - Accessing Structure Members - Structure Initialization - Arrays of Structures - Structures within Structures - Structures and Functions - Unions.

Unit - III

Pointers and File Processing

Pointers: Introduction - Declaring Pointer Variables - Initialization of Pointer Variables - Chain of Pointers - Pointer Expressions - Pointers and Arrays - Pointer as Function Arguments - Pointers to Functions - Pointers and Structures - File Management in C: Defining and Opening a File - Closing a File - Input/Output Operations on Files - Command Line Arguments.

Unit - IV

Object Oriented Programming Concepts

Introduction: Basic Concepts of Object Oriented Programming - Classes and Objects:

Specifying a Class - Defining a Member Functions - Function Overloading - Friendly Functions
Constructors and Destructors: Constructors - Parameterized Constructors - Constructors with

Default Arguments - Copy Constructor - Destructors.

Unit - V

Operator Overloading, Inheritance and Exception Handling

Operator Overloading and Type Conversions: Defining Operator Overloading - Overloading Unary Operators - Overloading Binary Operators - Rules for Overloading Operators - Type Conversions - Inheritance: Single Inheritance - Multilevel Inheritance - Multiple Inheritance - Hierarchical Inheritance - Hybrid Inheritance - Virtual Base Classes - Abstract Classes - Exception Handling: Exception Handling Mechanism - Throwing and Catching Mechanism.

Skill Development Activities

- Implement Gauss Seidel Iterative method.
 Design simple text editor.
 Develop an application for car animation.
 Create header file.
 Create payroll processing system application.
- HENCE COLL

TEXT BOOKS

ERODE 638 107 E.Balagurusamy, Programming in ANSI C, Sixth Edition Tata McGraw Hill Dr. N. RAMAN

Education, Third Reprint 2012 [UNIT I, II & III].

E. Balagurusamy, Object Oriented Programming with C (AUTONOMOUS)

Education, 2013 [UNIT IV & V].

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		REFERENCE BOOKS						
	Ashok N. Kamthane	Programming with ANSI and Tu	rbo C. 1 st Edition, Pearson					
1.	Education, New Dell	lhi, 2004.						
2.	Herbert Schildt, The	Complete Reference C++, 4th Edi	ition, Paperback, 2003.					
		WED DECOVIDED						
- 171		WEB RESOURCES	(F - P - L)					
1.	https://spoken-tutori	al.org/watch/C+and+Cpp/First+C	+Program/English/					
2.	https://www.tutorial	spoint.com/cplusplus/index.html						
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(I	Or. P.Kalarani)	(Ms. C.Indrani)	(Mr. S.Muruganantham)					
		QUESTION PAPER PATTERN	<u> </u>					
S	SECTION - A	SECTION - B	SECTION - C					
10	x 1 = 10 Marks	5 x 3 = 15 Marks	$5 \times 5 = 25 \text{ Marks}$					
Ansv	wer ALL questions	Answer ALL questions	Answer ALL questions					
	se the correct answer	Either or type	Either or type					
	estions from each unit	Two questions from each unit	Two questions from each uni					

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Sem	Course Code	Core Practical 1: C and	Total Ma	ırks: 100	Hours Per Week	Credits
I	21UAMCP103	C++ Programming Lab	CIA: 50	ESE: 50	3	3

- 1. To enable the students to enhance their analyzing and problem solving skills for writing programs in C.
- 2. To practice the basic concepts, branching and looping statements and strings in C.
- 3. To impart the knowledge of object oriented programming paradigm.

Course Outcomes (CO): On completion of the course, students should be able to

CO 1	Apply the concepts of operators and expressions.	
CO 2	Implement the branching and looping statements, arrays, strings and structures.	
CO 3	Demonstrate the concepts of pointers and file management.	K1 - K4
CO 4	Develop programs with class and objects, constructors and destructors.	
CO 5	Apply the process of inheritance and exception handling mechanism.	

K1: Remember; K2: Understand; K3: Apply; K4: Analyze

Programs

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- 1. Write a C program to find the sum, average and standard deviation for a given set of numbers.
- 2. Write a C program to print a diamond pattern of stars as follows (take number of rows from user)

FAVOITE a Program to perform matrix addition using two-dimensional array. RAMAN PRINCIPAL.

4. Write as Program to create a structure Student containing fields for Roll NENDERGO LINE (AUTONOMOUS)

n five subjects. Create an array of structures and print the WANATIONAM, ERODE - 638 107

- 5. Write a C program that swaps two numbers using pointers.
- 6. Write a C program to merge two files into third file.
- 7. Write a C++ Program to create a class ARITHMETIC which consists of a FLOAT and an INTEGER variable. Write a member function ADD(), SUB(), MUL() and DIV() to perform addition, subtraction, multiplication and division respectively. Write a member function to get and display values.
- 8. Write a C++ Program to create two classes each class consists of two private variables, an integer and a float variable. Write member functions to get and display them. Write a FRIEND function common to both the classes, which takes the object of the above two classes as arguments and the integer and float values of both objects separately and display the result.
- 9. Write a C++ Program to create a class FLOAT that contains one float data member. Overload all the four arithmetic operators so that they operate on the object FLOAT.
- 10. Write a C++ Program to create class, which consists of EMPLOYEE details like E_Number, E_Name, Department, Basic_Salary and Grade. Write a member function to get and display them. Derive a class PAY from the above class and write a member function to calculate DA, HRA and PF depending on the grade.

Course Designed By	Verified By	Approved By HOD
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(Dr. P.Kalarani)	(Ms. C.Indrani)	(Mr. S.Muruganantham)

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Sem	Course Code	Core 3: Professional	Total Ma	arks: 100	Hours Per Week	Credits
11	21UAMCT201	English - II	CIA: 50	ESE: 50	4	4

- 1. To develop their competence in the use of English with particular reference to the workplace
- 2. To enhance the creativity of the students which will enable them to think of innovative ways to solve issues in the workplace.
- 3. To develop their competence and competitiveness and thereby improve their employability skills.

Course Outcomes (CO): On completion of the course, students should be able to

CO 1	Identify the importance of linguistic competence in workplace situations	
CO 2	Develop LSRW skills for academic and career purposes	
CO 3	Build the employability skills through various speaking and writing tasks	K1 - K4
CO 4	Relate the communication skills suitable for employability	
CO 5	Illustrate the digital competence with innovation and imagination	

K1: Remember; K2: Understand; K3: Apply; K4: Analyze

Unit - I

Communicative Competence

Listening: Listening to two talks/lectures by specialists on selected subject specific topics - (TED Talks) and answering comprehension exercises (inferential questions).

Speaking: Small group discussions (the discussions could be based on the listening and reading passages - open ended questions).

Reading: Two subject-based reading texts followed by comprehension activities/exercises.

Writing: Summary writing based on the reading passages.

Unit - II

Persuasive Communication

Listening: Listening to a product launch- sensitizing learners to the nuances of persuasive communication.

Speaking: Debates - Just-A Minute Activities

SCIENCE Reading: Reading texts on advertisements (on products relevant to the subject areas) and

answering inferential questions.

Dr. N RAMAN

638 Writing: Dialogue writing- Writing an argumentative / persuasive essay.

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Digital Competence Unit - III Listening: Listening to interviews (subject related). Speaking: Interviews with subject specialists (using video conferencing skills) - Creating Vlogs (How to become a vlogger and use vlogging to nurture interests - subject related). Reading: Selected sample of Web Page (subject area). Writing: Creating Web Pages. Reading Comprehension: Essay on Digital Competence for Academic and Professional Life. The essay will address all aspects of digital competence in relation to MS Office and how they can be utilized in relation to work in the subject area. Creativity and Imagination Unit - IV Listening: Listening to short (2 to 5 minutes) academic videos (prepared by EMRC/ other MOOC videos on Indian academic sites - E.g. https://www.youtube.com/watch?v=tpvicScuDy0). Speaking: Making oral presentations through short films - subject based. Reading: Essay on Creativity and Imagination (subject based). Writing - Basic Script Writing for short films (subject based) - Creating blogs, flyers and brochures (subject based) - Poster making - writing slogans/captions (subject based). Workplace Communication and Basics of Academic Writing Unit - V Speaking: Short academic presentation using PowerPoint. Reading & Writing: Product Profiles, Circulars, Minutes of Meeting. Writing an introduction, Paraphrasing, Punctuation (period, question mark, exclamation point, comma, semicolon, colon, dash, hyphen, parentheses, brackets, braces, apostrophe, quotation marks, and ellipsis), Capitalization (use of upper case). **Skill Development Activities** Group Discussion 1. Persuasive Speaking - Conversation 2. Listening Activities - Watching Videos and answering questions and summarizing 3. the content Creative Writing - Flyers, Brochures, Slogans, Captions SCIENCEC Powerpoint Presentation TEXT BOOK Professional English for Physical Sciences-II - TANSCHE.

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	REFERE	NCE BOOKS							
1.	Alice Oshima & Ann Hogue, W Wesley Publishing Company, 1991.		nglish. Second Edition. Addison						
2.	 Lyn R. Clark, Kenneth Zimmer, Joseph Tinervia, Business English and Communication Seventh Edition, MacMillan / McGraw-Hill, Imprint 1991. 								
	WEB R	ESOURCES							
1.	https://www.coursera.org/learn/spe	eak-english-profess	ionally						
2.	https://www.ted.com/talks/pranav	_rajan_computer_so	cience_education						
Cou	rse Designed By Ver	ified By	Approved By HOD						
(Mr. S	.Muruganantham) (Ms.)	Yasmin)	(Mr. S.Muruganantham)						
	QUESTION I	PAPER PATTERN	4						
SEC	TION - A (10 X 1 = 10 Marks)	SECTION	I - B (4 X 10 = 40 Marks)						
(Vocabula (MCQ, In vocabular	nfo-gap questions - domain specific	to understanding (Writing: Descrip	assages with questions pertaining and analysis - 20 Marks) otive/narrative/persuasive writing taining to domain-specific						

				Mapping of COs with POs and PSOs								
PO/PSO CO	PO							PSO				
	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5
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ACTIVITIES



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DEPARTMENT OF COMPUTER TECHNOLOGY AND INFORMATION TECHNOLOGY

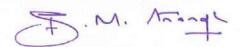
INSTALLATION OF CTIT STUDENT COUNCIL'S OFFICE BEARERS AND ORIENTATION PROGRAMME FOR FIRST YEARS



The Installation of CTIT Students' Council's Office Bearers and Orientation Programme for first year students' of the academic year 2021 - 2022 was inaugurated on 16 September 2021. Dr. N.Raman, Principal administered the Oath to the new office bearers. Mr. M.Dhinakaran, Senior Software Engineer, Accelareo, Arab, Emirates inaugurated the Orientation Programme. Mr. D.Nagaraja Prabhu, Technical Lead, IDP Education Australia Ltd, Chennai, Mrs. C.Indrani, Assistant Professor, Dr. R.Rooba, Assistant Professor of our college conducted the Orientation Programme for the first year students on the following topics Personality Development Programme, Basics of IT, Fundamentals of Programming, on 16.09.2021 and 17.09.2021.







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DEPARTMENT OF COMPUTER TECHNOLOGY AND INFORMATION TECHNOLOGY ONLINE QUIZ

The Department of Computer Technology and Information Technology conducted an Online Quiz for the B.Sc. (Computer Technology) and B.Sc. (Information Technology) students on 24.01.2022 to 28.01.2022 in their courses. The quizzes help the students to learn with practice as they allow them to think the information previously learned and remember them while quizzing. It motivates the learners to stay focused and keep moving forward. By doing a quiz, a learner has to think, dig deep and ultimately become an active participant. The quiz was conducted through google forms. The form link was sent to the students as per the schedule.



		2022/13			ate: 21.01.2022
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	It is informed that Or	line Ouzz for a	all the subject	will be conducted by	the Advanced
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	the following schedule.				A CONTRACTOR OF THE PARTY OF TH
No	Imbject	Class	Date	These	Name of the staff
	Programming with U and Com	1 B,5c/(CT)	28.81.3022	2.40 PM to 4.20 PM	CKshivani
	Operating system	12 H-Sc. (S.7)	23.01.2122	10.10 AM to 12:20 PM	C.Kalalvoni
	Jans Programming	II B Sc (LTI)	24.01.2022	Z-40 PM to 4,20 PM	K. Dhiyinesirkinin
	Microprocessor & Alp.	II B.Sc. (C1)	25.01.2122	2.40 PM to 4.20 PM	S.Sadwingskl
	Dualtuse Systems	III B.Sc. (CT)	25.01.2322	16.40 AM to 12.20 PM	Dr. P. Kalacani
	Software Engineering	III B.So. (CT)	24.01,2022	10.10 AM to 12.20 PM	Dr. R.Roobs
	Visual there JNTT Programming	III B.50. (CT)	24.01.2022	2.40 PM to 4.20 PM	S.Sadluneyold.
	Newesk Security	musico	75.05.3077	7.40 PM to 4.20 PM	M.Soroman
C _O	Subject Programming with C	Class 1 (LSc. (IT)	28.91.3022	2.40 PM to 420 PM	Name of the staff Dr. P.Kalarari
	And C++ Database Sonteres	E 0.56, (11)	28.01.2022	10.49 A51 in 12.29 PM	C.frahani
	Java Programming	E R.Sc. (IT)	26.01.2022	2.41 PM to \$22 PM	Claim V. Dines
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	and Networks			(Control of the Control of the Contr	V.Dheuri
	Softman Engineering	III B.Sc.(III)	26.01.2622	10.80 A 50 to 12.20 PM	Dr. II Books
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	Programming in FUF	III B.Sc. (IT)	25.01.2022	20:40 AM to 12:20 PM	Dr. R. Ruoliu
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Dr. N. RAMAN
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